

## What is Assistive Technology, Accommodations, and Adaptations?

## AT is....

- √ a game changer
- √ access, transforming
- √ problem-solving access
- ✓ about asking "how can we...?" and "what can she/he do with the right support?"
- about discovering new strategies and tools to expand access and opportunity
- √ about building the best toolbox
- $\checkmark$  a team effort, including the person
- √ a process of involving more than just the person to access potential
- √ goal driven
- √ a dynamic process
- $\checkmark$  evolving and constant research
- √ (can be) magical
- √ a journey, not a destination
- $\checkmark$  a tool
- √ a process
- $\checkmark$  a tool used by a person
- to express themselves and interact with the world
- √ dynamic and ongoing
- √ everything
- ✓ a set of words that creates something "special" for a person / creates a separate group (not good!)

- √ a state of mind, analogous to the maker movement
- ✓ a state of mind is not all that compatible with the status quo and business as usual

## AT is not....

- √ a crutch, cheating
- √ quantifying deficits
- about justifying why something has always been done a certain way
- √ done
- √ always high-tech
- √ a magic wand
- √ one size fits all
- √ causing an unfair advantage
- √ an immediate fix
- √ a destination
- √ a specific device/app/piece of equipment
- √ the complete solution
- √ a persons identity i
- ✓ a product
- √ thinking for a person
- making connections between ideas for a person
- $\checkmark$  analyzing information for a person
- √ completing an assignment for a person
- √ providing an unfair advantage for a person
- $\checkmark$  a one-time event
- √ without continual attention

<sup>&</sup>lt;sup>1</sup> Unless the person using the AT defines it that way